

ADVENTIST EDUCATION STANDARDS

Standards, what learners should know (content) and be able to do (skills), serve as the framework for curriculum development. Standards in NAD Seventh-day Adventist schools reflect the Adventist worldview across the K-12 curricula as well as the integration of national and provincial/state standards. The Adventist worldview accepts the Bible as the standard by which everything else is measured. Four key concepts emerge from a biblical worldview that can be used as a lens for curriculum development, as well as informing the essential questions and big ideas of any content area: Creation (What is God's intention?), Fall (How has God's purpose been distorted?), Redemption (How does God help us to respond?), and Re-creation (How can we be restored in the image of God?).

— THE CORE OF ADVENTIST EDUCATION CURRICULUM

FINE ARTS DOMAINS

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| <p>1. Media Arts
a unique medium of artistic expression that can amplify and integrate the four traditional art forms by incorporating the technological advances of the contemporary world with emerging skill sets available to students and teachers.</p> | <p>2. Visual Arts
a framework for helping students learn the characteristics of art by using a wide range of subject matter, symbols, meaningful images, and visual expressions to reflect their ideas, feelings, and emotions, and to evaluate the merits of their efforts.</p> | <p>3. Music
a blend of art and science that combines vocal or instrumental sounds to produce beauty of form, harmony, and expression of ideas and emotions.</p> | <p>4. Drama
a composition based on a situation or succession of events that portrays life or characters to tell a story that usually involves conflict or emotion.</p> |
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STANDARDS CODING

The standards have been coded so that educators can easily refer to them in their curriculum, instruction, and assessment practices. The coding system that precedes each standard uses the following system of abbreviations:

- All are identified with **FA** - Fine Arts (**FA.K.MA.1**).
- The second part of the code refers to the grade level (**FA.K.MA.1**).
- The third part of the code refers to the particular fine arts domain (**FA.K.MA.1**), with MA standing for Media Arts.
- The fourth part of the code refers to a particular skill within the domain (**FA.K.MA.1**).
- The coding system that follows each standard is the National Core Arts Standard (NCAS) that aligns with the NAD standard. Where no NCAS is noted, there is no corresponding NCAS.
- *Italicized* vocabulary within the standard refers to skills applied to 1st and 2nd grade, or 5th and 6th grade.
- Standards that contain **proficiency** denotes the required 8th grade standards to be reached.

GLOSSARY

A Glossary of terms for Music and Drama are located on the NAD microsite for Fine Arts.

CREDITS

The following resources were referenced in developing *Fine Arts Standards for Seventh-day Adventist Schools*: National Coalition for Core Arts Standards (NCCAS), NAD Curriculum Guide for Fine Arts, and the Core of Adventist Education Curriculum.

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ART – MEDIA ARTS

GRADE	ARTISTIC PROCESS	STANDARDS (NCAS ALIGNMENT)	
Essential Question: How can ideas for media arts productions be formed and developed to be effective and original while honoring God?		Big Idea: Media arts ideas and works are shaped by God-given imagination, creative processes, and experiences.	
K	Creating	FA.K.MA.1 Identify God as the Creator. FA.K.MA.2 Discover and share ideas for media artworks using play and experimentation. (MA:Cr1.1.K) FA.K.MA.3 With guidance, use ideas to form plans or models for media arts productions. (MA:Cr2.1.K) FA.K.MA.4 Form and capture content for expression and meaning in media arts production. (MA:Cr3.1.Ka) FA.K.MA.5 Make changes to the content, form, or presentation of media artworks and share results. (MA:Cr3.1.Kb)	
	Producing	FA.K.MA.6 With guidance, express media arts skills to the fullest extent always showing honor to God. FA.K.MA.7 With guidance, combine art forms and media content (e.g., movement, video) to form media artworks. (MA:Pr4.1.K) FA.K.MA.8 Identify and demonstrate basic skills (e.g., handling tools, making choices, cooperating in creating media artworks). (MA:Pr5.1.Ka) FA.K.MA.9 Identify and demonstrate creative skills (e.g., performing, within media arts productions). (MA:Pr5.1.Kb) FA.K.MA.10 Practice, discover, and share how media arts tools work. (MA:Pr5.1.Kc) FA.K.MA.11 With guidance, identify the purpose in presenting media artworks. (MA:Pr6.1.Ka) FA.K.MA.12 With guidance, identify and share reactions to the presentation of media artworks. (MA:Pr6.1.Kb)	
	Responding	FA.K.MA.13 Share Christian principles when making connections with media artworks. FA.K.MA.14 Recognize and share components and meaning in media artworks. (MA:Re7.1.Ka) FA.K.MA.15 Recognize and share how a variety of media artworks create different experiences. (MA:Re7.1.Kb) FA.K.MA.16 With guidance, share observations regarding a variety of media artworks. (MA:Re8.1.K) FA.K.MA.17 Share appealing qualities and possible changes in media artworks. (MA:Re9.1.K)	
	Connecting	FA.K.MA.18 Identify and discuss that all talents and gifts come from God. FA.K.MA.19 Use personal experiences and choices in making media artworks. (MA:Cn10.1.Ka) FA.K.MA.20 Share memorable experiences of media artworks. (MA:Cn10.1.Kb) FA.K.MA.21 With guidance, share ideas in relating media artworks to everyday life. (MA:Cn11.1.Ka) FA.K.MA.22 With guidance, interact safely and appropriately with media arts tools and environments. (MA:Cn11.1.Kb)	
	1-4	Creating	FA.1-4.MA.1 Recognize God as the Creator. FA.1-4.MA.2 <i>Express, discover,</i> develop, and conceive original artistic goals for media artworks using a variety of creative methods (e.g., brainstorming, modeling). (MA:Cr1.1.1-4) FA.1-4.MA.3 With support, <i>form, create,</i> share, and assemble ideas and plans through models for media arts productions, considering the artistic goals and presentations. (MA:Cr2.1.1-4) FA.1-4.MA.4 Identify, construct, and assemble content for unified media arts productions, <i>describing pattern, repetition, positioning, attention,</i> movement, and force while applying principles (e.g., balance, contrast). (MA:Cr3.1.1-4a) FA.1-4.MA.5 <i>Practice, identify,</i> analyze, and demonstrate the effects of making changes to the content by refining, altering, and completing media artworks resulting in an emphasis of elements for a purpose. (MA:Cr4.1.1-4b)
		Producing	FA.1-4.MA.6 Exhibit media arts skills to the fullest extent always showing honor to God. FA.1-4.MA.7 Combine, practice, and demonstrate varied academics, arts, and media content in artworks (e.g., an <i>illustrated story, narrated science animation,</i> music, movement). (MA:Pr4.1.1-4) FA.1-4.MA.8 <i>Describe, demonstrate, enact,</i> and exhibit basic ability in various identified artistic designs, technical steps, and organizational roles (e.g., <i>planning, collaborating,</i> making compositional decisions, manipulating tools, using formal techniques and equipment) when producing media arts. (MA:Pr5.1.1-4a) FA.1-4.MA.9 <i>Describe, demonstrate,</i> exhibit, and practice basic creative experimentation skills (e.g., <i>playful practice, trial and error,</i> invention of new content and solutions) in addressing problems within and through media arts productions. (MA:Pr5.1.1-4b) FA.1-4.MA.10 <i>Experiment, demonstrate, explore,</i> and exhibit ways to use tools and techniques while obtaining and constructing media artworks. (MA:Pr5.1.1-4c) FA.1-4.MA.11 With support, <i>discuss, describe,</i> identify, and explain the presentation conditions, performance of a task, as well as roles and processes in presenting or distributing artworks. (MA:Pr6.1.1-4a) FA.1-4.MA.12 With support, discuss, identify, describe the experience, and share improvements for presenting media artworks. (MA:Pr6.1.1-4b)
		Responding	FA.1-4.MA.13 Identify and discuss Christian principles when making connections with media artworks. FA.1-4.MA.14 Identify, describe, and explain how meanings are created by components in media artworks. (MA:Re7.1.1-4a) FA.1-4.MA.15 With support, identify and describe how various forms, methods, and styles in media artworks <i>create</i> and manage audience experience. (MA:Re7.1.1-4b) FA.1-4.MA.16 With support, identify, determine, and explain the purposes and meanings of media artworks, while considering and describing context. (MA:Re8.1.1-4) FA.1-4.MA.17 Identify, discuss, and apply basic criteria for evaluating and improving media artworks, considering its production processes, viewers, and context. (MA:Re9.1.1-4)
		Connecting	FA.1-4.MA.18 Identify and explain that all talents and gifts come from God. FA.1-4.MA.19 Examine and use personal experience with external resources (e.g., interests, models, research, cultural understanding) to create media artworks. (MA:Cn10.1.1-4a) FA.1-4.MA.20 <i>Discuss,</i> identify, examine, and show how media artworks form meanings and/or cultural experiences, including popular media, local and global networks through online environments. (MA:Cn10.1.1-4b) FA.1-4.MA.21 Identify, discuss, and explain how media artworks and ideas relate to everyday life, such as <i>popular media, connections with family/ friends,</i> imagination vs. reality, cultural life, influence of values, online behavior, and technology use. (MA:Cn11.1.1-4a) FA.1-4.MA.22 Examine and interact appropriately with media arts tools and environments considering safety, rules, and fairness. (MA:Cn11.1.1-4b)

ART – MEDIA ARTS (CONTINUED)

GRADE	ARTISTIC PROCESS	STANDARDS (NCAS ALIGNMENT)
Essential Question: How can ideas for media arts productions be formed and developed to be effective and original while honoring God?		Big Idea: Media arts ideas and works are shaped by God-given imagination, creative processes, and experiences.
5-8	Creating	<p>FA.5-8.MA.1 Validate God as the Creator.</p> <p>FA.5-8.MA.2 <i>Envision, formulate,</i> and generate artistic goals, ideas, and solutions for media artworks using personal experience and/or the work of others through brainstorming, concept modeling, and experimenting. (MA:Cr1.1.5-8)</p> <p>FA.5-8.MA.3 <i>Develop, organize,</i> design, structure, and critique ideas, plans, models, and prototypes for media arts productions considering artistic goals, audience, and intent. (MA:Cr2.1.5-8)</p> <p>FA.5-8.MA.4 <i>Create, experiment,</i> coordinate, and implement components to convey expression, purpose, and meaning in a variety of media arts productions, utilizing sets of associated principles (e.g., <i>emphasis, exaggeration, point of view, perspective,</i> narrative, structures, composition, theme, unity). (MA:Cr3.1.5-8a)</p> <p>FA.5-8.MA.5 <i>Determine, appraise,</i> improve, and modify media artworks by intentionally emphasizing particular expressive elements to refine clarity, purpose, audience, and place. (MA:Cr3.1.5-8b)</p>
	Producing	<p>FA.5-8.MA.6 Strategically develop media arts skills to the fullest extent always showing honor to God.</p> <p>FA.5-8.MA.7 <i>Create, validate,</i> and integrate multiple contents and forms (e.g., <i>media broadcast, narratives, performance,</i> interactive video games, interdisciplinary projects, multimedia theatre). (MA:Pr4.1.5-8)</p> <p>FA.5-8.MA.8 <i>Enact, develop, exhibit,</i> and demonstrate an increasing set of artistic design and technical skills through performing various roles in producing media artworks (e.g., <i>formal technique, production, self-initiative, creative problem-solving,</i> organization, strategies, collaborative communication). (MA:Pr5.1.5-8a)</p> <p>FA.5-8.MA.9 <i>Practice, develop,</i> exhibit, and demonstrate an increasing set of creative and adaptive innovative abilities (e.g., <i>expanding conventions, testing constraints,</i> exploring processes, diverging and developing solutions) within and through media arts productions. (MA:Pr5.1.5-8b)</p> <p>FA.5-8.MA.10 <i>Examine</i> and demonstrate adaptability using tools, techniques, and content in standard/experimental ways to construct, achieve an assigned purpose, and communicate intent in the production of media artworks. (MA:Pr5.1.5-8c)</p> <p>FA.5-8.MA.11 <i>Compare, analyze,</i> evaluate, and design various presentation formats in order to fulfill tasks and defined processes in the presentation and/or distribution of media artworks demonstrating proficiency in multiple formats. (MA:Pr6.1.5-8a)</p> <p>FA.5-8.MA.12 <i>Compare, analyze,</i> and evaluate results of and improvements for presenting media artworks, considering impacts on personal growth and external effects. (MA:Pr6.1.5-8b)</p>
	Responding	<p>FA.5-8.MA.13 Reflect Christian principles when making connections with media artworks.</p> <p>FA.5-8.MA.14 <i>Identify,</i> describe, compare, contrast, and analyze the qualities of components and the relationships between them demonstrating proficiency in style of media artworks. (MA:Re7.1.5-8a)</p> <p>FA.5-8.MA.15 <i>Identify,</i> describe, analyze, compare, and contrast how various forms, methods, and styles in media artworks manage audience experience while creating intention. (MA:Re7.1.5-8b)</p> <p>FA.5-8.MA.16 <i>Determine, compare,</i> and analyze personal and group intent of a variety of media artworks, considering intention, with <i>given</i> and self-developed criteria. (MA:Re8.1.5-8)</p> <p>FA.5-8.MA.17 Determine, develop, and apply specific criteria to evaluate various media artworks and production processes, considering context and artistic goals, to practice constructive feedback. (MA:Re9.1.5-8)</p>
	Connecting	<p>FA.5-8.MA.18 Analyze and evaluate that all talents and gifts come from God.</p> <p>FA.5-8.MA.19 Access, evaluate, and use internal and external resources (e.g., interests, experiences, research, exemplary works) to inform the creation of media artworks demonstrating proficiency in the application of cultural and societal knowledge. (MA:Re10.1.5-8a)</p> <p>FA.5-8.MA.20 Examine, explain, and show how media artworks form new meanings and knowledge (e.g., <i>news, cultural and historical events,</i> experiences, learning) in local and global events. (MA:Re10.1.5-8b)</p> <p>FA.5-8.MA.21 Research and demonstrate how media artworks and ideas relate to personal, social, and community life through <i>individual identity, history, entertainment, ethics,</i> vocations, democracy, and connecting people and places. (MA:Re11.1.5-8a)</p> <p>FA.5-8.MA.22 Examine, discuss, analyze, and responsibly interact with media arts tools and environments considering copyright, ethics, media literacy, legal and technological contexts, and virtual worlds. (MA:Re11.1.5-8b)</p>